

CITY/TOWN NAME

NUMBER

AREA

PAGE

O/N

EARLIEST

LATEST

NO. OF SALES

PROPERTY SALES REPORT

Please refer to "Instructions for Property Sales Report" for appropriate coding.

City/Town Freetown

Ward/Precinct No. _____

NOTE: All sales with the non-arms length code designation of "N" must be accompanied with a written explanation.

Reporting Date Nov 1 to Nov 30, 1995
Submitted by the Board of Assessors:

Signature/Title

Date

A	B	C	D	E	F	G	H	
Date of Record	Map & Lot	A. Grantor B. Grantee C. Address of Property	Usage Class	Non-Arms Length Code*	Sale Price	Assessed Valuation Jan. 1, 19 __	Proposed Valuation Jan. 1, 19 __	For DOR Use Only
11/1/95	PART OF 89 12	A. HUBBARD/VIANA B. KANUSE C. 5 LOCUST ST.	104	G, R	120,000	192,200		206/36.2 CONVENTIONAL 2.65 AC
11/1/95	PART OF ABS 300	A. HUBBARD/VIANA B. VIANA HOMES CONST C. CENTRAL & VALLEY	106	D G, R, B	28,000	82,500		101/12.1
11/1/95	PART OF ABS 306	A. VIANA HOMES CONST B. LOGAN C. 39 CENTRAL AVE	106	D	122,000	82,500		101/12.1
11/6/95	49 7B-1	A. TATE B. LEDGEVIEW DEV CO. C. 57 NARROWS RD.	130		50,000	50,000		1.61 AC
11/8/95	87 16A	A. WHALLEY B. BELMORE C. 9 WEEETAMOE DR	101		130,000	161,600		2.49 AC COLONIAL
11/8/95	ABS 238	A. MACHADO B. VIANA HOMES CONST C. BERKLEY AVE	131		21,000	13,600		.23 AC
11/15/95	68 59 & 60	A. CHARLAND B. CHARLAND C. 45 S. MAIN ST	101 131	A	125,000	104,600 18,800		RANCH
11/16/95	ABS 232	A. RIENDEAU B. FILLION C. 4 BERKLEY AVE	101	R	114,000	111,000		CAPE
11/16/95	49 4B-4	A. VIANA B. VIANA HOMES CONST C. 63 NARROWS RD	130	B, R	48,000	50,000		1.61 AC
11/31/95	49 4B-4	A. TATE B. VIANA C. 63 NARROWS RD	130	R, D	48,000	50,000		1.61 AC
11/16/95	49 4B-4	A. VIANA HOMES CONST B. KENDALL C. 63 NARROWS RD.	130	R, D	145,000	50,000		1.61 AC
11/17/95	100 105G	A. ASSONET LAND DEV B. VIANA HOMES CONST. C. 17 REBECCA RD.	130	B, R	60,000	46,700		2.18 AC
11/17/95	100 105G	A. VIANA HOMES CONST. B. MITZAN C. 17 REBECCA RD.	130	R, D	158,500	46,700		2.18 AC
11/17/95	104 # 17	A. CORREIA B. GAMMONS/D'AGOSTINO C. 13 ADAMS STREET	101		135,000	122,700		.59 AC R. RANCH

